Task 6 – Music & Video Décor

**Introduction**

In this task you will edit music and images into a 30 second long video presentation of yourcity.

The main goal of this assignment is to get an understanding on how audio (music) influences images. Audio and images have to fit each other to create a certain atmosphere.

The assignment contains of 2 parts. In part 1 you will learn how to edit audio fragments (music) and mix them. The audio (music) mix will consists of 3 x 10 seconds in 3 different kinds of music genres. In part 2 you will learn how to make 3 x 10 selected images into a 30 second long video presentation of yourcity and adding the adequate audio (music).

**Before you start**

The final Music & Video Décor has to show *your* city and what *you* would like to show the international students from the Generation SiSoMo project (students from Spain/Italy/Netherlands/Sweden/Denmark), if they were to come and visit you in your city. Where would you take them? What would you see and do? Where would you go to eat?

You have to choose three different things you would like to show. It *could be* **what to go and see** (a concert, a sport event, pretty nature, …), **What to do** (doing a sport activity like football, horseback riding, skateboarding or playing music, painting, taking photos …) and **where to go to get something to eat and drink** (and what). But you can also choose three other things/places to show.

**Taking photos**

Once you have chosen your three places/activities to show – go and take loads of pictures from each place!

**Part 1 of the task**

Find three different kinds of music genres that will suit the atmosphere at the places and things you want to show in your final Music & Video Décor. All three pieces of music have to be from your own country. Choose 10 seconds from each piece of music that is most adequate to the place it is going to represent.

You have to decide in which order you want to show your three places/activities. What makes the most sense? To go from *seeing* to *doing* and finishing with *eating & drinking*? Or should the music decide the right order? Or …

Import your music numbers in your audio programme. Start cutting and editing the three pieces of music to be 10 seconds long each. Make sure the pieces of music are in the order you have decided on. Create smooth transitions between the music. Use the effects fade in and fade out. Save the final 30 seconds audiomix as an mp3.

**Part 2 of the task**

Select 10 images from each of your places. Find the correct order of the the 10 images from each place.

Import your 30 images and your 30 seconds audiomix in your video programme. Create your videoclip with your presentation of your city. Make the shifts between the images smooth, and to make sense e.g. by following the music. Make sure the images changes from one place to the next at the same time as the audio changes from song to song.

When you have finished your 30 seconds presentation of your city - export your videoclip as an avi. file.